

BUNCOMBE COUNTY BUILDING PERMITS

MAY 2004

TOWNSHIP	RESIDENTIAL SINGLE- FAMILY		RESIDENTIAL MULTI - FAMILY		COMMERCIAL		NON - PROFIT		MOBILE HOMES			RESIDENTIAL ADD & ALTER		COMMERCIAL ADD & ALTER		
	NO.	EST. COST	NO.	UNIT	EST. COST	NO.	EST. COST	NO.	EST. COST	NEW	RELOCATE	EST. COST	NO.	EST. COST	NO.	EST. COST
AVERY CREEK	18	\$11,447,000.00				2	\$170,000.00			1	0	\$5,000.00	4	\$62,000.00	1	\$60,000.00
BEAVERDAM																
BILTMORE	3	\$590,000.00								1	0	\$2,000.00	6	\$350,320.00	3	\$15,500.00
BLACK MOUNTAIN	3	\$528,700.00								1	0	\$23,000.00	4	\$282,243.00		
BROAD RIVER	2	\$226,800.00											1	\$3,500.00		
FAIRVIEW	12	\$1,768,600.00				1	\$35,000.00			3	0	\$120,000.00	4	\$202,000.00	2	\$62,000.00
FLAT CREEK	9	\$1,152,000.00								2	1	\$21,865.00				
FRENCH BROAD	4	\$737,000.00								2	1	\$5,800.00	1	\$35,000.00		
HAW CREEK													2	\$37,540.00	1	\$25,000.00
HAZEL	1	\$97,500.00								1	0	\$16,000.00	1	\$22,000.00	2	\$240,000.00
LOWER HOMINY	19	\$3,020,916.00				1	\$130,000.00			4	1	\$141,000.00	2	\$48,300.00		
UPPER HOMINY	11	\$1,492,760.00				2	\$103,500.00			7	1	\$86,045.00	2	\$42,000.00	1	\$15,000.00
IVY	4	\$684,000.00														
LEICESTER	4	\$478,474.00				3	\$128,576.00			4	0	\$150,800.00				
LIMESTONE	6	\$1,885,000.00				2	\$1,562,655.00			1	1	\$2,000.00	10	\$338,000.00	1	\$30,000.00
REEMSCREEK	9	\$1,393,569.00								1	0	\$66,400.00	5	\$90,000.00	1	\$7,000.00
SANDY MUSH													1	\$5,000.00		
SWANNANOA	17	\$2,153,600.00								3	1	\$133,520.00	2	\$9,592.00		
WOODFIN	1	\$85,000.00														
TOTAL	123	\$27,740,919.00	0	0	\$0.00	11	\$2,129,731.00	0	0	31	6	\$773,430.00	45	\$1,527,495.00	12	\$454,500.00
PREVIOUS YEAR TO DATE TOTAL	390	\$72,771,417.00	10	256	\$12,525,948.00	40	\$6,430,476.00	0	0	130	29	\$3,396,233.00	114	\$3,399,588.00	37	\$1,854,345.00
YEAR TO DATE TOTAL	513	\$100,512,336.00	10	256	\$12,525,948.00	51	\$8,560,207.00	0	0	161	35	\$4,169,663.00	159	\$4,927,083.00	49	\$2,308,845.00

TOTAL PERMITS ISSUED

MONTHLY:	228	\$32,626,075.00
YEAR TO DATE:	978	\$133,004,082.00

